

COLLABORATION ACTIVITY — SCORING RUBRIC

Topic 1.1: Collaboration

LO: CRD-1.A, CRD-1.B, CRD-1.C | Skill: 1.C, 6.A | Scenario: 1A: The TideTrack App Team

Collaboration Activity — Scoring Rubric

Use this rubric to assess the pair-programming activity. It rewards the process of collaborating, not the correctness of the code. Total: 12 points.

Criterion	4 — Strong	2 — Developing	0 — Not yet
Role discipline	Both partners drove and navigated; roles were swapped as directed.	Roles swapped late or unevenly; one partner dominated part of the time.	One partner controlled the keyboard the whole time.
Interpersonal skills	Clear communication; reached consensus and handled disagreement calmly.	Some communication, but consensus or conflict steps were skipped.	Little communication; disagreement went unresolved or became personal.
Reflection quality	Reflection names a specific catch, a real preference, and a named skill used.	Reflection is partial or generic.	Reflection missing or off-task.

Teacher note: the swap step is where most pairs slip. Watch for it during Round 1 and remind pairs before Round 2. The reflection prompts are the clearest evidence of which interpersonal skills each student actually practiced — they align with the framework code CRD-1.C on the Standards Map.